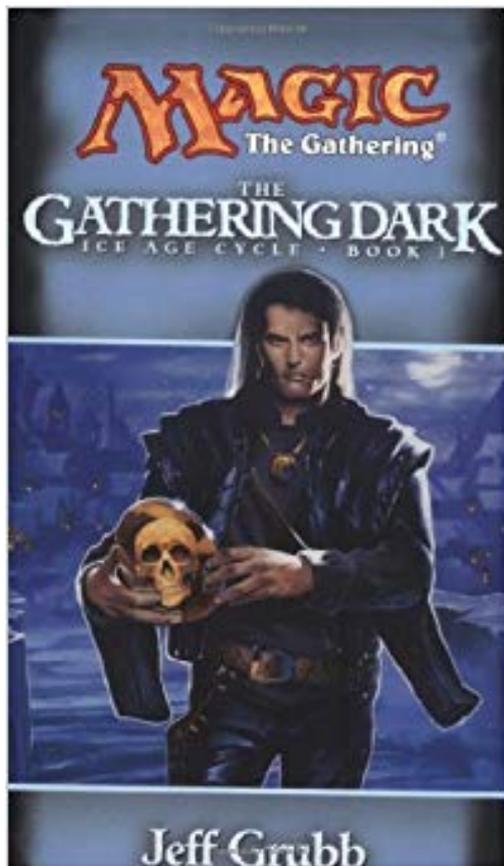


The Gathering Dark (Magic:the Gathering) by Jeff Grubb



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After the war comes the darkness Terisiare lies in ruins. Nations have fallen, goblins raid the land, and an oppressive faith throttles the city-states. Now deep within the walls of the Conclave of Mages, Jodah must decide if unlocking his own immense power is worth taking a step into the dark lands. The epic of the Ice Age begins.



Reviews of the **The Gathering Dark (Magic:the Gathering)** by Jeff Grubb

Mora

Taking place soon after the Devastation at the end of The Brothers' War and way prior to Planeswalker and the Gerrard story arc, THE GATHERING DARK follows a young hero named Jodah through a rollicking adventure through the lands of Terassiare (sp?). This book represents a nice diversion from the ever-expanding saga of Urza and Gerrard that has been going on for at least 12 other books. As the first book in a trilogy, this one introduces Jodah and follows him through his very initial phases of learning about magic and about his role in the world. High adventure and non-stop action make this one a quick and fun read that should please any reader of Magic novels (or

fantasy in general).

This book also introduces a new system of magic that is much more faithful to the feel of the card game than any other books in the Magic universe. Now Magicians tap and use the power of the land to cast a large variety of spells, which feels much closer to the way the game plays than the artifact-heavy recent books or the poorly-described early books. I look forward to reading the rest of the trilogy and hope that this same system of magic use will be used in future Magic books.

Recommended.

DrayLOVE

This was my first book within the "Magic" realm. I have been an avid reader of DL and FR. I chose this book in particular because I was familiar with Jeff Grubb's writings in the FR world. This was a great book. I admit it reads different from the FR novels, because of the introduction at the beginning of each chapter. However, I quickly got use to this. If you have not read any other book from this realm, I strongly suggest you try this one out.

Mmsa

I first read this book for a high school open reading project. I wasn't much into reading but this book caught my interest. I have since read the other magic titles by Jeff Grubb and have enjoyed each one

Tisicai

Thank you.

hardy

Love it!

Goltigor

An amazingly well written story talking about a young mage Jodah. It is happening during period of time between the Brothers' war and the Ice-age, known to Dominarians as the Dark. The world lies in ruins, depostated by the blast of Sylex (Brother's war). Day are getting darker and colder, magic-hating church of Tal rules the lands of Terisiare, goblins raid around and in the secret wizard school Conclave of mages the leader mage Ith was kidnaped by his own student Marisil who became the new lord mage. But as a new student Jodah arrives to the Conclave, everything changes. He frees Ith and with his help defeats Marisil, who is trying to open a gate to the machine hell of Phyrexia. Later (in the next two book) he becomes an emortal archmage of great power and fights a war with Lim-Dul the necromancer during the Ice-age. Jodah wins it but his troubles are not over yet as his friend Jaya becomes posed by the evil soul of Marisil. Archmage saves her banishing Marisil's spirit. Jodah then , together with a planeswalker Freyalise cast an enchantment to end the Ice-age. As he did so, he accidently rose Lim-Dul back to life, killing him again soon after. Jodah is not known to die or appear in any other book so who knows. He just might be an emportant character in the next one.

Grarana

An amazingly well written story talking about a young mage Jodah. It is happening during period of time between the Brothers' war and the Ice-age, known to Dominarians as the Dark. The world lies in ruins, depostated by the blast of Sylex (Brother's war). Day are getting darker and colder, magic-hating church of Tal rules the lands of Terisiare, goblins raid around and in the secret wizard school Conclave of mages the leader mage Ith was kidnaped by his own student Marisil who became the new lord mage. But as a new student Jodah arrives to the Conclave, everything changes. He frees Ith and with his help defeats Marisil, who is trying to open a gate to the machine hell of Phyrexia. Later (in the next two book) he becomes an emortal archmage of great power and fights a war with Lim-Dul the necromancer during the Ice-age. Jodah wins it but his troubles are not over yet as his friend Jaya becomes posed by the evil soul of Marisil. Archmage saves her banishing Marisil's spirit. Jodah then , together with a planeswalker Freyalise cast an enchantment to end the Ice-age. As he did so, he accidently rose Lim-Dul back to life, killing him again soon after. Jodah is not known to die or appear in any other book so who knows. He just might be an emportant character in the next one.

Jeff Grubb is a great writer. His other three books as of this are "The Brothers War" a five star book all the way, "The Enternal Ice" Story of Jodah continued Marsils return..., "The Shattered Allience" This book isn't out yet but I know it will kick @\$\$.

About this book: If you have never played magic but just like fantasy READ THIS BOOK! I has a great twisting plot that not only explains the way magic works(this is very important if you read any other books in the serries) but devollops ever cooler charecters. Now if you play the game read this with a open mind you might not like it at first but as you read it the cards from the set "THE DARK" they fallow alot of this book and its theme very well(Barls cage, rag man, wand of Ith, Maze of Ith they are all covered in a story way in this book.) This is my third altime favorite book. Arena being first, Myst the book of D'ni second then this book with the brothers war fourth. You MUST READ THIS BOOK!

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